

广州谦辉信息科技有限公司

Guangzhou Qianhui Information Technology Co.,Ltd.

3D Touch Auto Level Sensor Instruction Manual

MAKER BASE

QQ Discussion Group:489095605 232237692

E-mail:Huangkaida@makerbase.com.cn

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The 3D Touch auto leveling sensor is a device that uses the Hall effect to achieve leveling. Can pass on a hot bed Touch the point to get the position of the point, then in the print, compensate by adjusting the height of the z-axis, and then tilt on the platform ,Printing can also be achieved in the case.



Product parameters

Product p	arameters
Voltage	5V
current	15nA
maximum current	300mA
Shell material	РС
shell color	translucent
Line length	Short:200mm long:1000mm
wiring	3pin Brown(-, gnd)
	Red(+ , 5v)
	Yellow(s ,Signal) (D11)
	2pin white (s ,signal)(Zmin or others)
	Black (- , gnd)

3D Touch action order

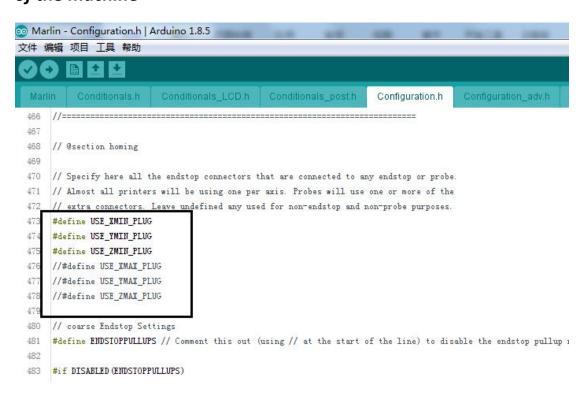
action	G-code				
	marlin	repetier	smoothieware		
push	M280 P0 S10	M340 P0 S700	M280 S3.0		
back	M280 P0 S90	M340 P0 S1500	M280 S7.0		
Self-test	M280 P0 S120	M340 P0 S1800	M280 S8.4		
All clear	M280 P0 S160	M340 P0 S2200	M280 S10.6		

Firmware modification

Marlin firmware modification method (take Marlin 1.1.X firmware as an example) (3pin wire connection D11 (Note)Positive and negative)), 2PIN line connection Zmin.Or connect to the pin you set)

Configuration.h

(1) Set the leveling port (Z+ or Z-), but you cannot share a pin port with the endstop. Delta structure leveling use Zmin as the interface for BLtouch and Zmax as the interface for the machine limit switch. I3 structure can be used Zmin as the interface of BLtouch, using the BLtouch sensor as the Z-axis limit sensor of the machine



If there is a limit used, you need to enable it here in advance.

(2) Set the switch type of the leveling interface

	rlin - Configuration.h Arduino 1.8.5 编辑 项目 工具 帮助
20	
Mar	lin Conditionals.h Conditionals_LCD.h Conditionals_post.h Configuration.h Configuration_adv.h G
484	// fine endstop settings: Individual pullups. will be ignored if ENDSIOPPVLLUPS is defined
485	// fine endstop settings. Individual pullups. will be ignored if EMDSIOFFULLOFS is defined //#define ENDSTOPPULLUP_XMAX
486	//#define ENDSTOPPULLUP YMAX
487	//#define ENDSTOPPULLUP ZMAX
488	//#define ENDSTOPPULLUP XMIN
489	//#define ENDSTOPPVLLUP_YMIN
490	//#define ENDSTOPPULLUP ZMIN
491	//#define ENDSTOPPULLUP ZMIN PROBE
492	#endif
193	
494	// Mechanical endstop with COM to ground and NC to Signal uses "false" here (most common setup).
495	#define X_MIN_ENDSIOP_INVERIING false // set to true to invert the logic of the endstop.
196	#define Y_MIN_ENDSTOP_INVERIING false // set to true to invert the logic of the endstop.
197	#define Z_MIN_ENDSIOP_INVERIING true // set to true to invert the logic of the endstop.
198	#define X MAX ENDSTOP INVERTING false // set to true to invert the logic of the endstop.
199	#define Y_MAX_ENDSIOP_INVERIING false // set to true to invert the logic of the endstop.
500	#define Z_MAX_ENDSTOP_INVERTING false // set to true to invert the logic of the endstop.
501	#define Z_MIN_PROBE_ENDSTOP_INVERIING false // set to true to invert the logic of the probe.
502	
503	// Enable this feature if all enabled endstop pins are interrupt-capable.
504	// This will remove the need to poll the interrupt pins, saving many CPU cycles.
505	//#define ENDSTOP_INTERRUPIS_FEATURE
506	
507	//
508	//====================================
107	· · · · · · · · · · · · · · · · · · ·

Set the switch type of the leveling switch to normally open or normally closed.

(3) Pin definition of the leveling switch

26				
Marli	in Conditionals.h Conditionals_LCD.h Conditionals_post.h C	Configuration.h	Configuration_adv.h	G26_Mesh_Valid
586	* Enable this option for a probe connected to the Z Min endstop pin.			
587 588 589	#define Z_MIN_PROBE_USES_Z_MIN_ENDSIOP_PIN			
590 E] /**			
591	* Z_MIN_PROBE_ENDSIOP			
592	*			
593	* Enable this option for a probe connected to any pin except Z-Min.			
594	\ast (By default Marlin assumes the Z-Max endstop pin.)			
595	* To use a custom Z Probe pin, set Z_MIN_PROBE_PIN below.			
596	*			
597	* - The simplest option is to use a free endstop connector.			
598	* - Use 5V for powered (usually inductive) sensors.			
599	*			
300	* - RAMPS 1.3/1.4 boards may use the 5V, GHD, and Aux4->D32 pin;			
601	* - For simple switches connect			
602	* - normally-closed switches to GND and D32.			
603	* - normally-open switches to 5V and D32.			
604	*			
605	* WARNING: Setting the wrong pin may have unexpected and potentially			
306	* disastrous consequences. Use with caution and do your homework.			
607	*			
608	4/			
609	//#define Z_MIN_PROBE_ENDSTOP			

#define Z_MIN_PROBE_USES_Z_MIN_ENDSTOP_PIN

If you define this, Z-probe uses the same pin as Zmin (no need to define the pin of 3dtouch)

#define Z_MIN_PROBE_ENDSTOP

If you define this,Z-probe,The pin used by z-probe needs to be modified in the pins-ramps.h file.

For specific modifications, see the modification of the pins_ramps.h section later.

(4) Define bltouch

26						
Mari	in Conditionals.h	Conditionals_LCD.h	Conditionals_post.h	Configuration.h §	Configuration_adv.h	
625 E] /**					
626	* A Fix-Mounted Prob	e either doesn't deploy	or needs manual deploy	ment.		
627	* (e.g., an induct	ive probe or a nozzle-b	ased probe-switch.)			
628	*/					
629	//#define FIX_MOUNTED	PROBE				
630						
631 E] /**					
632	* Z Servo Probe, suc	h as an endstop switch	on a rotating arm.			
633	*/					
634	//#define Z_ENDSTOP_S	ERVO_NR 0 // Defaults	to SERVO O connector.			
635	//#define Z_SERV0_ANG	LES {70,0} // Z Servo	Deploy and Stow angles			
636						
637 E] /**					
638	* The BLTouch probe	uses a Hall effect sens	or and emulates a serve	P		
620						
40	#define BLIOUCH					
641	#if ENABLED (BLTOUCH)					
642	//#define BLTOUCH_D	ELAY 375 // (ms) Enab	le and increase if need	ded		
643	#endif					
644						
645 E] /**					
646	* Enable one or more	of the following if pr	obing seems unreliable.			
647	* Heaters and/or fan	s can be disabled durin	g probing to minimize (electrical		
648	* noise. A delay can	also be added to allow	noise and vibration to	o settle.		
649	* These options are (nost useful for the BLI	ouch probe, but may als	so improve		
	٠ III					

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Mari	in	Conditionals.h	Conditionals_LCD.h	Conditionals_post.h	Configuration.h §	Configuration_adv.h	G2
670	*						
671	*	In the followin	g example the X and Y of	fsets are both positive	5		
572	*	#define X_PROBE	_OFFSET_FROM_EXTRUDER 10				
573	*	#define Y_PROBE	_OFFSET_FROM_EXTRUDER 10				
74	*						
75	*	+ BACK	+				
676	*	1	T				
377	*	L (+) P	R < probe (20,20)				
578	*	E	I				
679	*	F (-) II (+)	G < nozzle (10,10)				
80	*	I	Н				
681	*	(-)	T				
682	*	Ĩ.					
683	*	0 FRONT	÷				
684	.*	(0, 0)					
685	*/	0.6.0.				 1	
586	#de:	Fine X_PROBE_OFFS	ET_FROM_EXTRUDER 10 //	X offset: -left +right	[of the nozzle]		
687	#de:	tine Y_PROBE_OFFS	ET_FROM_EXTRUDER 10 //	Y offset: -front +behin	d [the nozzle]		
688	1000		とうまたが、今日後にいたりにあるが、 いいう	Z offset: -below +above			

(6) Leveling method and points

💿 Ma	rlin - Configuration.h Arduino 1.8.5
文件 4	扁嶺项目 工具 帮助
00	
Mar	lin Conditionals.h Conditionals_LCD.h Conditionals_post.h Configuration.h § Configuration_adv.h G2
862	* of other systems. UBL also includes integrated Mesh Generation, Mesh
863	* Validation and Mesh Editing systems.
864	
865	* - MESH_BED_LEVELING
866	* Probe a grid manually
867	* The result is a mesh, suitable for large or uneven beds. (See BILINEAR.)
868	* For machines without a probe, Mesh Bed Leveling provides a method to perform
869	* leveling in steps so you can manually adjust the Z height at each grid-point.
870	* With an LCD controller the process is guided step-by-step.
871	*/
872	//#define AUTO_BED_LEVELING_3POINT
873	//#define AUTO_BED_LEVELING_LINEAR
874	#define AUTO_BED_LEVELING_BILINEAR
875	//#define AUTO_BED_LEVELING_UBL
876	//#define MESH_BED_LEVELING
877	
878 E	3 /**
879	* Enable detailed logging of G28, G29, M48, etc.
880	* Turn on with the command 'M111 S32'.
881	* NOIE: Requires a lot of PROGMEM!

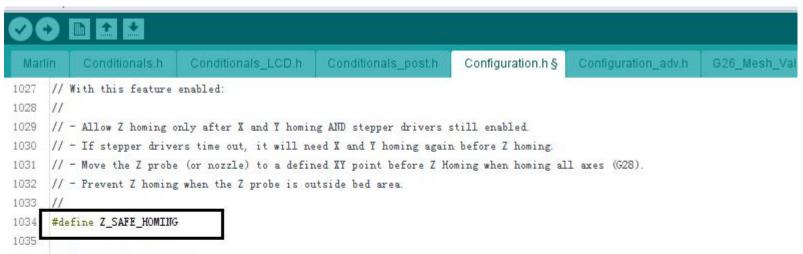
881	* NOTE: Requires a lot of PROGMEM!
882	
883	Auto a the state of the state o

and the second second	<mark>-lin - Confi</mark> guration.h Arduino 1.8.5 编辑 项目 工具 帮助
00	
Marl	in Conditionals.h Conditionals_LCD.h Conditionals_post.h Configuration.h§ Configuration_adv.h G26_Mesh_V
898	* Enable the G26 Mesh Validation Pattern tool.
899	*/
900	#define G26_MESH_VALIDATION // Enable G26 mesh validation
901	#if ENABLED (G26_MESH_VALIDATION)
902	<pre>#define MESH_TEST_NOZZLE_SIZE 0.4 // (mm) Diameter of primary nozzle.</pre>
903	#define MESH_TEST_LAYER_HEIGHT 0.2 // (mm) Default layer height for the G26 Mesh Validation Tool.
904	#define MESH_TEST_HOTEND_TEMP 205.0 // (° C) Default nozzle temperature for the G26 Mesh Validation Tool.
905	#define MESH_TEST_BED_TEMP 60.0 // (° C) Default bed temperature for the G26 Mesh Validation Iool.
906	#endif
907	
908	#endif
909	
910	#if ENABLED (AUTO_BED_LEVELING_LINEAR) ENABLED (AUTO_BED_LEVELING_BILINEAR)
911	
912	// Set the number of grid points per dimension.
913	#define GRID_MAX_POINTS_X 3
914	#define GRID_MAX_POINTS_Y GRID_MAX_POINTS_X
915	
916	// Set the boundaries for probing (where the probe can reach).
917	#define LEFI_PROBE_BED_POSITION 15
918	#define RIGHI_PROBE_BED_POSITION 170
919	#define FRONT_PROBE_BED_POSITION 20
920	#define BACK_PROBE_BED_POSITION 170
921	
000	

(7) Set the zero return center

(Delta can not be set, if the machine with I3 structure uses BLtouch as the machine Z axis limit. The position sensor should be turned on to prevent the sensor from touching the hot bed. After turning on, the machine will move to the middle of the hot bed. Perform zero return on the Z axis)

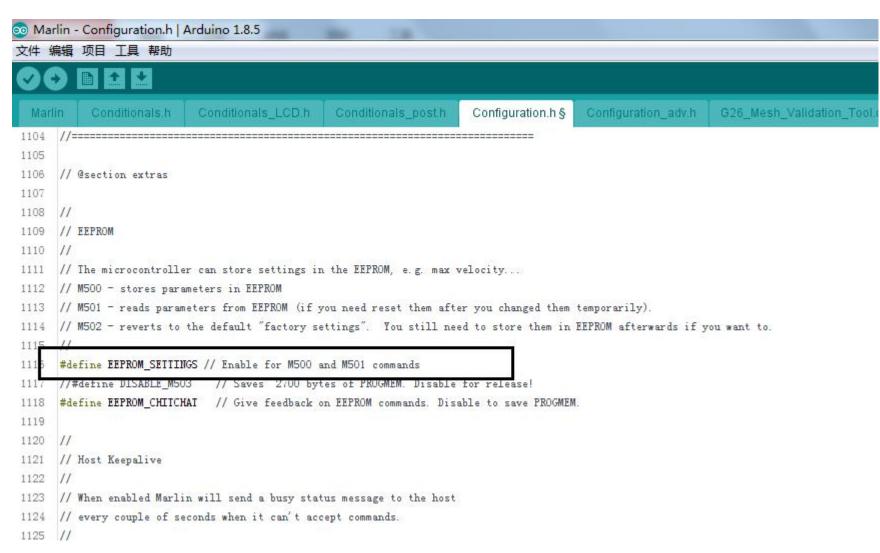
all axes (G28). all axes (G28).



1036	#if ENABLED (Z_SAFE_HOMING)
1037	#define Z_SAFE_HOMING_X_POINT ((X_BED_SIZE) / 2) // X point for Z homing when homing
1038	#define Z_SAFE_HOMING_Y_POINT ((Y_BED_SIZE) / 2) // Y point for Z homing when homing
1039	#endif
1040	
1041	// Homing speeds (mm/m)
1042	#define HOMING_FEEDRATE_XY (50*60)
1043	<pre>#define HOMING_FEEDRATE_Z (4*60)</pre>
1044	
1045	// @section calibrate
1046	
1047 🖂] /*#
1048	* Bed Skew Compensation
10.10	

(8) Save leveled data

Enable M500 to save data



Open *Marlin_main.cpp* and find: Add set_bed_leveling_enabled(true);

as follows

case 28: // G28: Home all axes, one at a time

gcode_G28(false);

set_bed_leveling_enabled(true);

break;

<pre>11670 #if FINABLED GNOZZLE_PARK_FEATURE) 11671 case 27: // G27: Nozzle Park 11672 gcode_G27 (): 11673 break: 11674 #endif // NOZZLE_PARK_FEATURE 11675 case 28: // G28: Home all axes, one at a time gcode_G28 (false); 11676 case 23: (// G28: Home all axes, one at a time gcode_G28 (false); 11678 set_bed_leveling_enabled(true) 11679 break; 11680 #if HAS_IEVELING 11681 #if HAS_IEVELING 11682 case 29: // G29 Detailed Z probe, probes the bed at 3 or more points, 11680 // or provides access to the UBL System if enabled. 11681 gcode_G29 (): 11685 break; 11686 #endif // HAS_IEVELING 11687 11688 #if HAS_BED_PROBE 11689 11690 case 30: // G30 Single Z probe 11691 gcode_G30 (): 11692 break; 11693</pre>)0 E						
11671 case 27: // G27: Norzle Park 11672 gcode_G27 (): 11673 break: 11674 #endif // NOZZLE_PARK_FEATURE 11675 case 28: // G28: Home all ares, one at a time 11676 gcode_G28 (false): 11677 gcode_G28 (false): 11678 set_bed_leveling_enabled(true) 11679 break: 11680 #if HAS_LEVELING 11681 #if HAS_LEVELING 11682 case 29: // G29 Detailed Z probe, probes the bed at 3 or more points, 11681 #if HAS_LEVELING 11682 case 29: // or provides access to the UBL System if enabled. 11684 gcode_G29(): 11685 break: 11686 #endif // HAS_LEVELING 11687 #if HAS_BED_FROBE 11688 #if HAS_BED_FROBE 11689 gcode_G30(): 11690 case 30: // G30 Single Z probe 11691 gcode_G30(): 11692 break;	Marlin	Conditionals h	Conditionals_LCD.h	Conditionals_post.h	Configuration.h §	Configuration_adv.h	G26_Mesh_Val
<pre>11672 gcode_G27(); 11673 break; 11674 #endif // NOZZLE_PARK_FEATURE 11675 11676 ccsse 28: // G28: Home all axes, one at a time gcode_G28(false); set_bed_leveling_enabled(true) 11679 break; 11680 #if HAS_LEVELING 11681 #if HAS_LEVELING 11682 ccsse 29: // G29 Detailed Z probe, probes the bed at 3 or more points,</pre>	1670	#if ENABLED (NO	ZZLE_PARK_FEATURE)				
<pre>11673 break; 11674 #endif // NOZZLE_FARK_FEATURE 11676 case 28: // G28: Home all axes, one at a time gcode_G28 (false); set_bed_leveling_enabled(true) 11679 break: 11680 #if HAS_LEVELING 11681 #if HAS_LEVELING 11682 case 29: // G29 Detailed Z probe, probes the bed at 3 or more points, 11683 // or provides access to the UBL System if enabled. 11684 gcode_G29 (): 11685 break: 11686 #endif // HAS_LEVELING 11688 #if HAS_LEVELING 11688 #if HAS_ED_PROBE 11689 11690 case 30: // G30 Single Z probe 11691 gcode_G30 (): 11693</pre>	1671	case 27: //	G27: Nozzle Park				
<pre>11674 #endif // NOZZLE_PARK_FEATURE 11675 11676 11677 gcode_G28 (false); 11678 gcode_G28 (false); 11679 break; 11680 11681 #if HAS_LEVELING 11682 case 29: // G29 Detailed Z probe, probes the bed at 3 or more points, 11683 // or provides access to the UEL System if enabled. 11684 gcode_G29 (); 11685 break; 11686 #endif // HAS_LEVELING 11687 #if HAS_LEVELING 11688 #if HAS_BED_PROBE 11689 11689 11690 case 30: // G30 Single Z probe 11691 gcode_G30 (); 11693</pre>	1672	gcode_G27	0:				
11675 11676 case 28: // G28: Home all axes, one at a time 11677 gcode_G28 (false); set_bed_leveling_enabled(true) break; 11680 #if HAS_LEVELING case 29: // G29 Detailed Z probe, probes the bed at 3 or more points, 11681 #if HAS_LEVELING case 29: // G29 Detailed Z probe, probes the bed at 3 or more points, 11682 case 29: // or provides access to the UBL System if enabled. 11684 gcode_G29 (); 11685 break; 11686 #endif // HAS_LEVELING 11687 #if HAS_BED_PROBE 11688 #if HAS_BED_PROBE 11689 case 30: // G30 Single Z probe 11691 gcode_G30 (); 11692 break; 11693	1673	break;					
11676 case 28: // G28: Home all axes, one at a time 11677 gcode_G28 (false); 11678 set_bed_leveling_enabled(true) 11679 break; 11680 #if HAS_LEVELING 11681 #if HAS_LEVELING 11682 case 29: // G29 Detailed Z probe, probes the bed at 3 or more points, 11683 // or provides access to the UEL System if enabled. 11684 gcode_G29 (); 11685 break; 11686 #endif // HAS_LEVELING 11687 #if HAS_BED_PROBE 11688 #if HAS_BED_PROBE 11689 case 30: // G30 Single Z probe 11691 gcode_G30 (); 11692 break;	1674	#endif // NOZZ	LE_PARK_FEATURE				
11677 gcode_G28 (false); 11678 set_bed_leveling_enabled (true) 11679 break; 11680 #if HAS_LEVELING 11681 #if HAS_LEVELING 11682 case 29: // G29 Detailed Z probe, probes the bed at 3 or more points, 11683 // or provides access to the UEL System if enabled. 11684 gcode_G29 (); 11685 break; 11686 #endif // HAS_LEVELING 11687 #if HAS_BED_PROBE 11689 case 30: // G30 Single Z probe 11690 case 30: // G30 Single Z probe 11691 gcode_G30 (); 11692 break; 11693 break;	1675				7		
<pre>11678 11679 11679 11679 11679 11679 11680 11681 #if HAS_LEVELING 11682 case 29: // G29 Detailed Z probe, probes the bed at 3 or more points, 11683 // or provides access to the UBL System if enabled. 11684 gcode_G29(): 11685 break: 11686 #endif // HAS_LEVELING 11687 11688 #if HAS_BED_PROBE 11689 11690 case 30: // G30 Single Z probe 11691 gcode_G30(): 11692 break; 11693</pre>	1676	case 28: // G2	28: Home all axes, one a	at a time			
11679 break: 11680 #if HAS_LEVELING 11681 #if MAS_LEVELING 11682 case 29: // G29 Detailed Z probe, probes the bed at 3 or more points, 11683 // or provides access to the UEL System if enabled. 11684 gcode_G29 (); 11685 break; 11686 #endif // HAS_LEVELING 11687 #if HAS_BED_PROBE 11689 #if HAS_BED_PROBE 11690 case 30: // G30 Single Z probe 11691 gcode_G30 (); 11692 break;	1677	gcode_G28 (fa	alse);				
11680 11681 #if HAS_LEVELING 11682 case 29: // G29 Detailed Z probe, probes the bed at 3 or more points, 11683 // or provides access to the UBL System if enabled. 11684 gcode_G29(); 11685 break; 11686 #endif // HAS_LEVELING 11687 #if HAS_BED_PROBE 11688 #if HAS_BED_PROBE 11690 case 30: // G30 Single Z probe 11691 gcode_G30(); 11692 break;	1678	set_bed_leve	eling_enabled(true)				
11681 #if HAS_LEVELING 11682 case 29: // G29 Detailed Z probe, probes the bed at 3 or more points, 11683 // or provides access to the VEL System if enabled. 11684 gcode_G29 (); 11685 break; 11686 #endif // HAS_LEVELING 11687	1679	break;					
11682 case 29: // G29 Detailed Z probe, probes the bed at 3 or more points, 11683 // or provides access to the UBL System if enabled. 11684 gcode_G29(); 11685 break; 11686 #endif // HAS_LEVELING 11687	1680		And a local second s				
11683 // or provides access to the UEL System if enabled. 11684 gcode_G29(); 11685 break; 11686 #endif // HAS_LEVELING 11687	1681	#if HAS_LEVELI	ENG				
<pre>11684 gcode_G29(); 11685 break; 11686 #endif // HAS_LEVELING 11687 11688 #if HAS_BED_PROBE 11689 11690 case 30: // G30 Single Z probe 11691 gcode_G30(); 11692 break; 11693</pre>	1682	case 29: //	G29 Detailed Z probe, 1	probes the bed at 3 or (nore points,		
11685 break; 11686 #endif // HAS_LEVELING 11687	1683	11	or provides access to t	the UBL System if enabl	ed.		
<pre>11686 #endif // HAS_LEVELING 11687 11688 #if HAS_BED_PROBE 11689 11690 case 30: // G30 Single Z probe 11691 gcode_G30(); 11692 break; 11693</pre>	1684	gcode_G29	0;				
11687 11688 #if HAS_BED_PROBE 11689 11690 case 30: // G30 Single Z probe 11691 gcode_G30 (); 11692 break; 11693	1685	break;					
11688 #if HAS_BED_PROBE 11689	1686	<pre>#endif // HAS_</pre>	LEVELING				
11689 11690 case 30: // G30 Single Z probe 11691 gcode_G30 (); 11692 break; 11693	1687						
11690 case 30: // G30 Single Z probe 11691 gcode_G30 (); 11692 break; 11693	1688	#if HAS_BED_PF	ROBE				
11691 gcode_G30 (); 11692 break; 11693	1689						
11692 break; 11693	1690	case 30: //	G30 Single Z probe				
11693	1691	gcode_G30	0;				
	1692	break;					
11604 #: C EVADIED /7 DOODE CIED)	1693						
11694 #if ENABLED (Z_PROBE_SLED)	1694	#if ENABLED	(Z_PROBE_SLED)				

(Note: Be sure to add this sentence, otherwise you will not be able to save the data)

pins_RAMPS.h Modify the following sections:

1 Define the pin of 3D-TOUCH

(If you define the #define Z_MIN_PROBE_USES_Z_MIN_ENDSTOP_PIN,Do not modify this)

Mai	rlin Conditionals.h	Conditionals_LCD.h	Conditionals_post.h	Configuration.h §	Configuration_adv.h	G26_N
6	#define Y_MIN_PIN	14				
7	#define Y_MAX_PIN	15				
8	<pre>#define Z_MIN_PIN</pre>	18				
9	#define Z_MAX_PIN	19				
0						
1	//					
2	// Z Probe (when not	Z_MIN_PIN)				
3	11					
4	<pre>#ifndef Z_MIN_PROBE_P</pre>	IN				
35	<pre>#define Z_MIN_PROBE</pre>	_PIN 19				
36	#endif					
37						
38	//					
9	// Steppers					
0	11					
1	#define X_STEP_PIN	54				
2	#define X_DIR_PIN	55				
3	#define X_ENABLE_PIN	38				
4	<pre>#define X_CS_PIN</pre>	53				
5						
6	#define Y_STEP_PIN	60				
17	#define Y_DIR_PIN	61				

As shown in the figure, change the pin of z-probe to 19 (19 is the pin of Zmax limit, you can refer to the use and part of i3 model, both use 3D-touch, also retain the original Zmin endstop), also Can be changed to a pin that is not used on the motherboard.(Generally, you can set a vacant limit switch port.)

2. Define the steering gear PIN

If you connect to the D11 connector on the motherboard, change it to 11 here.

Mar	lin Conditionals.h	Conditionals_LCD.h	Conditionals_post.h	Configuration.h §	Configuration_adv.h	G26_Mesh_Valid:
52	#define BOARD_NAME	"RAMPS 1.4"				
53	#endif					
54						
55	11					
56	// Servos					
57	11					
58	<pre>#ifdef IS_RAMPS_13</pre>					
99	#define SERV00_PIN	11 // RAMPS_13 //	Will conflict with BI	[_EN2 on LCD_I2C_VIB	I	
60	#else				6	
61	#define SERV00_PIN	11				
62	#endif					
63	<pre>#define SERV01_PIN</pre>	6				
64	<pre>#define SERV02_PIN</pre>	5				
65	<pre>#ifndef SERV03_PIN</pre>					
66	#define SERV03_PIN	4				
67	#endif					
68						
69	11					
70	// Limit Switches					
71	11					
72	#define X_MIN_PIN	3				
73	#ifndef X_MAX_PIN					
74	#define X_MAX_PIN	2				
75	#endif					
76	#define Y_MIN_PIN	14				
77	#define Y_MAX_PIN	15				

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